

11) Dream Spinner (Class 6 to 8)

Starting Time: 10:00 AM

Duration : 1.00 Hr

Venue : Sr.Lab-2

In charges:

a) Maa'm Jomin K J, Maa'm Sharon Paul

Instructions for the participants:

To be read aloud by the in charges before the commencement of the event

- a) Participants are required to maintain discipline inside the lab.
- b) Participants are required to take their seats at least 15 minutes before the commencement of the event at the given venue.
- c) If there is any problem (software/hardware) inform the in charge immediately.
- d) **Only 1 participant** can take part from a school/college.
- e) Software provided will be **SCRATCH 3**. One **computer** will be provided to each participant. **Participants will have to bring their own USB speakers.**
- f) **Topic: "Save the Planet" – Eco Adventure Game**
Create an interactive game where the player cleans up pollution, plants trees, or rescues endangered animals.
- g) **Participants will be provided Internet for downloading pictures only.**
- h) **Participants should refrain themselves from using improper and indecent words.**
- i) Your work will be judged on the following basis.....
Content, Functionality, Originality and Visualization
- j) **Decision of the judges will be final and binding.**